

# Syntax of BIOLA Programming Language

1.  $\langle S \rangle \rightarrow \langle \text{program} \rangle$

2.  $\langle \text{program} \rangle \rightarrow$  an empty string |  
**function**  $\langle \text{Function-name} \rangle ( \langle \text{parameter-list} \rangle )$   
{  
     $\langle \text{stmts} \rangle$   
}  
 $\langle \text{program} \rangle$

3.  $\langle \text{stmts} \rangle \rightarrow$  an empty string |  $\langle \text{stmt} \rangle$  |  $\langle \text{stmt} \rangle \langle \text{stmts} \rangle$

4.  $\langle \text{stmt} \rangle \rightarrow$   $\langle \text{simple-stmt} \rangle$  |  $\langle \text{compound-stmt} \rangle$

5.  $\langle \text{simple-stmt} \rangle \rightarrow$  **return**  $\langle \text{expr} \rangle ;$

6.  $\langle \text{simple-stmt} \rangle \rightarrow$  **read**  $\langle \text{var} \rangle ;$

7.  $\langle \text{simple-stmt} \rangle \rightarrow$  **display**  $\langle \text{expr-or-string-list} \rangle ;$  |

8.  $\langle \text{simple-stmt} \rangle \rightarrow$   $\langle \text{var} \rangle = \langle \text{expr} \rangle ;$

9.  $\langle \text{simple-stmt} \rangle \rightarrow$   $\langle \text{var} \rangle = \langle \text{Function-name} \rangle ( \langle \text{expr-list} \rangle ) ;$

10.  $\langle \text{simple-stmt} \rangle \rightarrow$   $\langle \text{Function-name} \rangle ( \langle \text{expr-list} \rangle ) ;$

11.  $\langle \text{simple-stmt} \rangle \rightarrow$   $// \langle \text{string} \rangle$

12.  $\langle \text{compound-stmt} \rangle \rightarrow$   
**while**  $\langle \text{logic-expression} \rangle$   
     $\langle \text{simple-stmt} \rangle$  |  
**while**  $\langle \text{logic-expression} \rangle$   
{  
     $\langle \text{stmts} \rangle$   
}

13.  $\langle \text{compound-stmt} \rangle \rightarrow$   $\langle \text{if\_part\_if\_stmt} \rangle$   
 $\langle \text{else\_part\_if\_stmt} \rangle$

<sup>1</sup>14. <if\_part\_if\_stmt> →

```
if (<logic-expression>
    <simple-stmt>           |
if (<logic-expression>
{
    <stmts>
}
```

16. <else\_part\_if\_stmt> →

```
else
    <simple-stmt>           |
else
{
    <stmts>
}
```

an empty string

17. <var> → <ID-name>

18. <var-List> → an empty string |  
<var>, <var-list>

19. <parameter-list> → an empty string |  
<var>, <parameter -list>

20. <expr-list> → an empty string |  
<expr>, <expr -list>

21. <expr-or-string-list> → an empty string |  
<expr>, <expr-or-string-list> |  
<string-literal>, <expr-or-string-list>

12. <Function-name> → <ID-name>

22. <ID-name> → one letter plus any number of alphanumerical characters

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<sup>1</sup> It is for simplicity that we use rules 14 and 15 to describe the syntax of *if-else* statements. The well known ambiguity of *if-else* statements resulted from rule 14 and 15 is resolved by associating an *else* to the closest *if*.

22. **<expr>** → any valid numerical expression composed of variables, numerical constants, arithmetic operators + , -- , \* , / , % and parentheses
23. **<logic-expression>** → any valid logic expression composed of variables, numerical constants, and relational operators: >,==,<,>=,<= and logical operators !, &&, ||
24. **<numerical-literal>** → any numerical constant
25. **<string-literal>** → any character string enclosed in a pair of double quotes